Introducing Microsoft SilverLight 3 (Paperback)

By Laurence Moroney

Microsoft Press,U.S., United States, 2009. Paperback. Book Condition: New. 226 x 186 mm. Language: English . Brand New Book. Get a running start with Silverlight 3-the cross-platform, cross-browser plug-in for rich interactive applications and cutting-edge media experiences. Featuring advance insights from inside the Microsoft Silverlight team-this book provides practical, grounded advice, rich examples, and ready code to help inspire your next solutions. Discover how to: * Create your first simple sites * Build applications that run out of the browser * Use XAML to render, scale, and animate graphics on-screen * Work with Silverlight Tools for Visual Studio * Explore core and advanced controls-and build your own * Exploit new graphics support-3-D effects, H.264 video, GPU acceleration * Experiment with media, ink, DeepZoom, and Photosynth * Access data services to build connected applications * Dynamically add content using Ruby and Python * Manage Silverlight applications from ASP.NET-based servers * Learn how to deliver DRM-protected video content.

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